



## **Minors, Majors and Junior/Senior League (Baseball and Softball)**

The draft is moderated and presided over by the Player Agent (or a Board officer in their place, as directed by the President). The decisions of the Player Agent are final. Draft rules are in accordance with the ***Little League Operating Manual- Methods for Existing Leagues Plan B Alternate Method***, with managers drawing straws to determine the order.

**DRAFT ATTENDANCE** - Each Division Manager may invite one adult guest to assist them with the draft. Player Agent, President and/or other necessary board members (Division VP) may attend the draft. Players may not attend the draft process at any time.

**PLAYER NOTIFICATION** - When the draft is complete and the Player Agent has finalized the rosters, all managers will be notified that they may contact the players on their respective rosters. **Do not contact any drafted player until you are authorized in writing/email by the Player Agent. Violation of this rule is cause for Suspension of the Manager.**

**CONFIDENTIALITY** - The Draft is kept completely confidential, including Skills Evaluation results, player draft order and trades. Each individual attending the draft is responsible for maintaining confidentiality of the draft and draft materials. All draft materials must be returned to the Player Agent at the conclusion of the draft. **Violation of this rule by a Manager or their invited guest is cause for Suspension of the Manager.**

**DRAFT ORDER** – The last place team in the random drawing of numbers gets the first choice in round one of the draft, the next to last place team gets the second selection of the draft and the remaining teams select in the reverse order of standing. It then goes in serpentine order- 3, 2, 1,1,2,3, etc.

**DRAFT POOL** - The Draft Pools are established by the Player Agent in consultation with the League President. The following guidelines establish candidate pools:

- **MINORS CANDIDATES:**
  - All 10 and 9 year olds undrafted by major league division
  - Any 8 year old that attended the skills evaluation and is drafted.
- **MAJORS CANDIDATES:**
  - All 12 and 11 year olds
  - Any 10 year olds that played in the major league last season.
  - Any 10 or 9 year old that attended the skills evaluation.
- **JUNIOR/SENIOR CANDIDATES:**
  - All 13 - 16 year olds that attended the skills evaluation.



## Sitka Little League: Team Drafting Process

---

**DRAFT POOL CANDIDATES** - A list containing all candidates for the Division draft, along with name, Little League age, skills evaluation scores and composite score, sorted into descending order by composite score, will be provided to all Managers prior to the commencement of the Draft by the Player Agent.

**OPTIONS ON SONS, DAUGHTERS AND SIBLINGS** - Little League rules allow for Player Option arrangements to be made with the Player Agent for specific circumstances per the operating manual:

1. Brothers/Sisters in the Draft: When there are two or more siblings in the draft, and the first brother or sister is drafted by a manager, that manager automatically has an option to draft the other brother or sister on the next turn. If the manager does not exercise the option, the second sibling is then available to be drafted by any team.

2. *Brothers/Sisters of Players currently on a Team (not applicable to SLL): If desired, a manager shall submit an option in writing on a draftee if the player candidate's brother or sister is a member of that manager's team. If such an option is submitted, the manager MUST draft the sibling within the first three draft selections.*

3. Sons/Daughters of Managers: If a manager has sons and/or daughters eligible under Regulation II for the draft, and wishes to draft them, he/she must submit the option in writing. If so stated, the parent/manager is required to exercise the option at or before the close of the specific draft round, depending on the League Age of sons and/or daughters. Parent/manager option takes priority over any other option.

4. Sons/Daughters of Coaches (**not applicable to Plan B per note 1, but accepted by SLL for 1 coach per team**): A NEW coach shall not be appointed nor approved until after the draft to avoid "Red Shirting" of players through selective coaching appointments. A returning coach, through the manager, may exercise an option in writing to the Player Agent provided:

(A) the coach has served as a manager or coach in the league (at any level) for the past two years AND,

(B) The coach is returning to the same Major League team as last year.

**IMPORTANT:** in order for a manager to exercise this option, the coach must qualify under BOTH conditions above.

Any manager wanting to use above options must declare the option BEFORE selection/draft begins.



## DRAFT ROUNDS-

If an option is submitted for sibling, manager, or coach, such candidate must be drafted in or before the following round (earlier round of age or rank):

### Baseball

Draft Round	Minor	Major	Senior
5	8 or top 40% rank	9-10 or top 40% rank	14, 13 or top 40% rank
4	9 or top 30% rank	11 or top 30% rank	15 or top 30% rank
3	10 or top 20% rank	12 or top 20% rank	16 or top 20% rank
2	Top 10% rank	Top 10% rank	Top 10% rank

### Softball

Draft Round	Minor	Major	Junior
5	8 or top 40% rank	9-10 or top 40% rank	12 or top 40% rank
4	9 or top 30% rank	11 or top 30% rank	13 or top 30% rank
3	10 or top 20% rank	12 or top 20% rank	14 or top 20% rank
2	Top 10% rank	Top 10% rank	Top 10% rank

**DRAFT LIMITATIONS** - Rules will establish the minimum and maximum number of players a Manager can select, by Little League Age, for each Division's draft. The Player Agent or/and President will establish and communicate these rules prior to, or at the start of, the draft selection meeting. Draft forms will be distributed which clearly indicate minimums and maximums.

Any Manager in jeopardy of not filling the minimum number of players for an Age will be alerted during the Draft by the Player Agent - and required to make selections to come into compliance with the rule. Should an issue be caught after a selection, the Player Agent may rule that a prior pick be released. The minimum number rule is waived if all players of that age have already been selected.

- MAJORS
  - 12 year olds: Establish minimum number of 12 year olds per team in order to ensure that all 12 year olds are placed on Majors teams. No team may have more than 8, per Little League rules.
  - Remaining slots on roster may be any combination of ages from those available in the candidate pool.
- JUNIOR/SENIOR
  - Ages will be drafted equally between teams determined by overall number of teams and number of players eligible within each age group between 13-16 year olds.



## Sitka Little League: Team Drafting Process

---

**DRAFT PROCESS** - The draft process will be used for Major and Junior/Senior in each league (softball & baseball).

- The Player Agent will call/ announce the Draft Meeting.
- All available candidates will be made available for viewing, either on paper or projected on a screen, or both.
  - The first team with a draft pick will have 90 seconds to make that selection. The period to make the selection will start when the Player Agent states, "(team name), you are now on the clock."
  - If no selection has been made with 15 seconds remaining, the Player Agent will announce the time remaining in the selection, announcing again at the five-second mark.
  - If no selection is forthcoming at the end of the one minute window, the Player Agent will assign the player with the next highest composite score from the Skills Evaluation list to that team.
- Teams make their selections by announcing the player number and the name of the player. After a selection has been made, the Player Agent will repeat back the number and the name to ensure accuracy.
- Each following selection will have the same 90 second time limit
- All teams must select a player in every round and maintain a full roster at all times during the season.

The ongoing draft selections and remaining available players will be available for all Managers to view.

**TRADES** - Trades are allowable in the period immediately following the draft for 14 days. To complete a trade, an e-mail from one manager to the Player Agent and cc'ing the other involved manager(s). All teams in the trade must have 12 players on their respective rosters and no trade is final until the Player Agent approves the trade. Trades must be like for like skill levels, along with an explanation of reasons for the trade.